



RULES & REGULATIONS ORIENTATION

REVISED 12/31/2023

Mandatory Firearm Handling Rules

- 1) Control your muzzle; never point a firearm at anything you don't intend to shoot.
- 2) Always keep your firearm unloaded until you are ready to shoot.
- 3) Keep your finger off the trigger and your safety on until you are ready to shoot.
- 4) Know your target and what is beyond and in front of it; you are responsible for every round you fire.
- 5) Use only the correct ammunition for your firearm.
- 6) The use of alcohol, drugs or impairing substances before and/or during shooting is strictly prohibited. Over the counter drugs which may cause drowsiness or disorientation should also be avoided.
- 7) Never rely solely on a safety, a safety is a mechanism that can and will fail.

General Rules

- 1) Shooting hours are from dawn to dusk, Monday through Saturday.
- 2) Sunday hours begin at 11:00 a.m. and end at dusk, out of respect for the nearby Indian Creek Baptist Church
- 3) All grounds are on a camera system and monitored 24 hours a day.
- 4) Hunting on the club's premises and property is strictly prohibited.
- 5) Bring or wear your membership card to the range.
- 6) Alcoholic beverages, narcotics and other illegal substances are strictly prohibited on club premises and property. As noted above, the use of alcohol, drugs or impairing substances prior to and/or during range use is also strictly prohibited. Violation of this policy will result in a permanent ban from the club and property. No exceptions.
- 7) Know the "manual of arms" for your firearm before coming to the range.
- 8) Pick up your own mess. If you pack it in, pack it out or place it into a trash receptacle. Brooms and dustpans are available to sweep up your brass. Place brass in receptacles marked for that purpose. Please return broom and dustpan to its proper place. A rake and shovel are provided for you to clean up target remnants in the plinking pits. Please dispose of these remains in the waste receptacle and return the rake and shovel to their proper places.
- 9) All members and their guests must sign in at the gate when entering.
- 10) A maximum of 2 guests per shooting session and a maximum of 8 total guest visits per year are allowed unless special arrangements are made in advance with the Board. Spouse, dependents, wards, and grandchildren under 18 years of age and non-shooting guest visits are not limited. However, a limit of 2 non-shooting guests per shooting session shall still apply unless other arrangements are made as indicated above. The guest policy is not intended to be a substitute for club membership.
- 11) Any spouse, dependent, ward or grandchild who has received their high school diploma or equivalent and is over 18 years of age whether living at home or away, while attending college may use the range individually after attending the Rules & Regulations Orientation class. Upon completion of the class a membership card will be issued in the individual's name. This consideration ceases when the individual separates or graduates from college.

- 12) The gate combination is the property of the club. Members must treat it as confidential. Any member that shares, post, publishes or in any way allows a non-member to obtain the combination or have unsupervised access to the property will lose their membership and be permanently banned from the club and property. No exceptions.
- 13) It is the responsibility of the member to act as a range officer when utilizing the range. Any violations observed by an individual should be attempted to be resolved in a non-confrontational manner if possible. If the situation escalates or worsens, then leave the premises and contact a board member immediately. Cameras are in place to identify the violator. The phone numbers of all board members are available in the sign in box and on the website.
- 14) The use of remote control quad-copters (commonly called drones) and/or remotely fired firearms on FCCC property is strictly prohibited. We do not want the airspace on the property to be used by these devices even for recreational purposes.

Target Range Rules

- 1) Fully automatic firearms are strictly prohibited, semi-automatics are permissible
- 2) All bump stocks and hellfire triggers are strictly prohibited.
- 3) When someone calls a cease fire, everyone on the firing line must agree to it. Only then can the person or persons put down a red flag. Also, there are 4 flashing red lights inside the shooting corridor with 5 well placed switches. The red lights must be activated in conjunction with the flags at this time. Only then can a person or persons go down range. Also, when a cease fire is called, all firearms must be made safe (i.e., actions open and visible, any magazines removed and muzzles pointed down range). At this time no one shall be permitted to touch or handle their firearm while anyone is down range. **NO EXCEPTIONS, "Hands off."** This "hands off" policy prohibits the handling of firearms on the firing line and also the handling of any firearms that may not be on the firing line, such as on a rear table or in a vehicle near the firing range. **Due to no visibility of the 50- or 100-yard ranges, the cease fire sign must be put up at the left side of the berm when going to 50- or 100-yard ranges. No one shall be in front of the yellow line unless they are coaching or shooting. Everyone must stay behind the red line when the range is hot.**
- 4) Only after it has been determined that no one is down range can the red flag or flags be taken up and the lights be turned off by the person or persons initiating the cease fire. The range can then be called clear or hot to resume shooting.
- 5) If using a loaded cap lock or inline muzzleloader having a percussion cap placed on the nipple and a cease fire is called, the following procedure(s) must be followed:
 - a) For cap lock muzzleloaders, the percussion cap must be removed and the hammer placed at half-cocked
 - b) For an inline muzzleloader, remove the cap and the safety must be placed on if the firearm is so equipped
 - c) If the firearm is a flintlock and is loaded when a cease fire is called, the procedure must be as follows: The pan must be emptied of priming powder, the frizzen pulled forward and the hammer let down. Muzzles must always be pointed down range.

6) Hang fires – a **delay** in the bullet leaving the barrel after the trigger has been pulled and the firing pin has struck the primer.

7) Misfires – a **failure** of the bullet to leave the barrel after the trigger has been pulled and the firing pin has struck the primer.

When a cartridge fails to fire immediately, it can be either a Hang fire or a Misfire. Keep all firearms pointed down range in case the cartridge fires. Wait a minimum of 30 seconds before opening the action of the firearm.

8) Squib Load – fired bullet travels with less than normal pressure or velocity. A squib load may cause a difference in the recoil or the noise of the fired cartridge. Stop firing immediately. Keeping the firearm pointed down range, unload the firearm and check to make sure the chamber is empty. Then, while keeping the action open, run a cleaning rod through the barrel to make sure that it is not obstructed. Failing to do so could result in the squib load being lodged in the barrel; thus, causing serious injury or damage upon firing another cartridge.

9) “Hip shooting” is strictly prohibited. Only aimed fire using the aiming device on the firearm is permitted. NO RAPID FIRE.

10) A dummy round locked box is provided for malfunctions in bullets which have been primer struck and were defective.

11) All firearms must be loaded in front of the yellow line and not at the back tables; either at the bench, standing, kneeling, sitting or prone. Muzzles must always be pointed down range. Muzzleloaders may be loaded at the bench, but percussion caps and priming powder will be placed on the firearm after the desired shooting position is decided in front of the yellow line. This policy is intended to prevent any “sweeping action” with a loaded firearm.

Target Rules

- 1) The first priority in target shooting or plinking is to ensure that no discharged round leaves the property. Use only the earthen berms and plinking stations.
- 2) Plinking shall be defined as shooting any target other than a paper target. Glass and other targets that fragment and shatter (excluding clay targets) are strictly prohibited. Also strictly prohibited are any targets capable of exploding when shot, such as Tannerite, freon tanks, propane tanks, aerosol cans, powder kegs, etc. Examples of permitted plinking targets include golf balls, steel reactive targets, bowling pins, clay targets, balloons and wood targets.
- 3) NO tracer ammunition at all, period.
- 4) No targets shall be placed on or shot from atop the range 2x4's or posts.
- 5) Never shoot anything sitting atop the range 2x4's or posts. Do not shoot 2X4's or posts.
- 6) Birds, animals, deer, etc. are not targets of opportunity. The shooting of any animals on the club premises and property is strictly prohibited.
- 7) Paper targets must be placed on cardboard that is stapled between the range 2x4's. Targets shall never be placed in any position or direction that could allow a discharged round to escape the property.
- 8) Only shoot targets directly in front of you. Shooting diagonally across the range is strictly prohibited.
- 9) The use of hearing and eye protection is highly recommended.
- 10) A **Patterning Target** for shotguns and shot shells is available. It is located to the extreme right while facing downrange. Only shot shells are allowed that would normally be used for trap, turkey and other game birds.

NO SLUGS OR BUCKSHOT!!

Trap Range Rules

- 1) Only one round (shell) may be in the firearm at any time while shooting "Singles" events. Two rounds may be loaded into the firearm only when shooting "Doubles" events.
- 2) Ammunition may not be loaded into the firearm unless all shooters are in position on the appropriate stations.
- 3) Firearms must be unloaded whenever the shooters are changing stations.
- 4) When walking from station 5 to 1, the shooter must walk behind the other shooters, keeping the firearm pointed in a safe direction at all times.
- 5) Shooters must keep their actions open until it is their turn to shoot. The action may not be closed until the previous shooter has fired.
- 6) Do not distract other shooters with conversation, jokes, pranks, picking up empties, etc. Due to the voice activated throwers, no unnecessary conversation is allowed.
- 7) If a shooter must leave the line for any reason, he/she must advise the other shooters and wait for all firearms to be unloaded before leaving the line.
- 8) Shot size may not be larger (smaller number) than # 7-1/2.
- 9) Eye and ear protection is mandatory.
- 10) Pick up all of your empty shells at the end of the round.

A. Basic Archery Range Rules

- 1) It is highly recommended that you shoot with a partner. If that is not possible, then **you** are responsible to make sure that no one else is present on the archery range. It is advisable to make your presence known to others by leaving visible evidence of your presence at the range entrance area.
There is a range in use sign for this purpose.
- 2) Keep your arrows in your quiver until you are ready to shoot. Remove one at a time.
- 3) Always keep your arrows pointed down or towards the target.
- 4) Always walk at the archery range. Do not walk backwards.
- 5) Always be absolutely sure that the path to the target and beyond is clear.
- 6) Only release the bow string at full draw when there is an arrow on the string.
“Dry firing” may cause damage to your bow, and is dangerous.
- 7) Secure all loose clothing, remove bracelets, necklaces, etc., and tie hair back.
- 8) Always treat your archery equipment with respect.
- 9) Always treat your fellow archers with respect.

B. Organized 3-D Shoots

- 1) No one at any time will be allowed to walk backward on the range.
- 2) No one person can shoot on the range alone (must have at least 2 people).
- 3) Shooters on the range must always follow the directional arrows on the signs at all times.
- 4) No one shooting on the range is allowed at any time to enter an area roped-off and/or stating “Do Not Enter.”
- 5) When retrieving arrows, one person must stand in front of target while the other person looks for the arrows.
- 6) When people are leaving each target area, you must give them sufficient time to clear the area and wait until they callout “clear”.
- 7) Broadheads are strictly prohibited on the range. Only target and field points are permitted.
- 8) Practice target butt/back stop: to look for lost arrows behind the target butt
(Only after all arrows are shot), the target must be taken down or a person stand as lookout.
- 9) Crossbows are welcome, recommend bringing own target.

MEMBER COPY OF RULES & REGULATIONS AGREEMENT

I have read and understand all the rules and regulations expressed or implied by the Floyd County Conservation Club. I also agree that any violation of any of these rules may result in the suspension or termination of my membership as defined in section 2.4 of the bylaws of the club. **I understand that a yearly review of the range rules is mandatory, and dates will be made available on the website fcconline.net.**

Signature

Date

Membership Number: _____

Gate Combination: _____

FCCC COPY OF RULES & REGULATIONS AGREEMENT

**THIS PAGE MUST BE RETURNED TO FCCC SECRETARY AFTER
COMPLETION OF RANGE RULES ORIENTATION**

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Signature

Date

Membership Number: _____