



RULES & REGULATIONS ORIENTATION

Mandatory Firearm Handling Rules

- 1) Control your muzzle; never point a firearm at anything you don't intend to shoot.
- 2) Always keep your firearm unloaded until you are ready to shoot.
- 3) Keep your finger off the trigger until you are ready to shoot.
- 4) Know your target and what is beyond it; you are responsible for every round you fire.
- 5) Use only the correct ammunition for your firearm.
- 6) The use of alcohol, drugs or impairing substances before and/or during shooting is strictly prohibited. Over the counter drugs which may cause drowsiness or disorientation should also be avoided.

General Rules

- 1) Shooting hours are from dawn to dusk, Monday through Saturday.
- 2) Sunday hours begin at 11:00 a.m. and end at dusk.
- 3) All grounds are on a camera system and monitored 24 hours a day.
- 4) Hunting on the club's premises and property is strictly prohibited.
- 5) Bring or wear your membership card to the range.
- 6) Alcoholic beverages, narcotics and other illegal substances are strictly prohibited on club premises and property. As noted above, the use of alcohol, drugs or impairing substances prior to and/or during range use is also strictly prohibited. Violation of this policy will result in a permanent ban from the club and property. No exceptions.
- 7) Know the "manual of arms" for your firearm before coming to the range.
- 8) Pick up your own mess. If you pack it in, pack it out or place it into a trash receptacle. Brooms and dustpans are available to sweep up your brass. Place brass in receptacles marked for that purpose. Please return broom and dustpan to its proper place. A rake and shovel are provided for you to clean up target remnants in the plinking pits. Please dispose of these remains in the waste receptacle and return the rake and shovel to their proper places.
- 9) All members **and** their guests must sign in at the gate when entering.
- 10) A maximum of 2 guests per shooting session and a maximum of 8 total guest visits per year are allowed unless special arrangements are made in advance with the Board. Spouse, dependents, wards, and grandchildren under 18 years of age and non-shooting guest visits are not limited. However, a limit of 2 non-shooting guests per shooting session shall still apply unless other arrangements are made as indicated above. The guest policy is not intended to be a substitute for club membership.
- 11) Any spouse, dependent, ward or grandchild who has received their high school diploma or equivalent and is over 18 years of age whether living at home or away while attending college may use the range individually after

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- attending the Rules & Regulations Orientation class. Upon completion of the class a membership card will be issued in the individual's name. This consideration ceases when the individual separates or graduates from college.
- 12) The gate combination is the property of the club. Members must treat it as confidential. Any member that shares, post, publishes or in any way allows a non-member to obtain the combination or have unsupervised access to the property will lose their membership and be permanently banned from the club and property. No exceptions.
 - 13) It is the responsibility of the member to act as a range officer when utilizing the range. Any violations observed by an individual should be attempted to be resolved in a non-confrontational manner if possible. If the situation escalates or worsens, then an attempt should be made to identify the person committing the infraction by name, license number or the sign in sheet, leave the range and the board should be notified as soon as possible of any infractions. The phone numbers of all board members are available in the sign in box and on the website.
 - 14) The use of remote controlled quad-copters (commonly called drones) and/or remotely fired firearms on FCCC property is strictly prohibited. We do not want the airspace on the property to be used by these devices even for recreational purposes.

Target Range Rules

- 1) Fully automatic firearms are strictly prohibited, semi-automatics are permissible
- 2) All bump stocks are strictly prohibited.
- 3) A person entering club grounds with a pistol in his or her possession loaded and concealed must have, under the law, a valid personal protection permit on you. Indiana does recognize Kentucky Gun Permits. If any questions, check your local state agencies.
 - a) Indiana Law – A person may take a handgun to a gun range or to a person to be sold, without having a handgun permit.
 - b) When transporting a handgun to the range, guns must be in a gun case and ammunition must be stored in separate places.
 - c) Remember you are still responsible for handguns on the property.
- 3) When someone calls a cease fire, this person immediately goes and puts up the red flag after everyone agrees to make it a cease fire. Only then can a person go down range. Also, when a cease fire is called, all firearms must be made safe (i.e. actions open and visible, any magazines removed and muzzles pointed down range). At this time no one shall be permitted to touch or handle their firearm while anyone is down range. **NO EXCEPTIONS, “Hands off.”** This “hands off” policy prohibits the handling of firearms on the firing line and also the handling of any firearms that may not be on the firing line, such as on a rear table or in a vehicle near the firing range. **Due to no visibility of the 50 or 100 yard ranges, the cease fire sign must be put up at the left side of the berm when going to 50 or 100 yard ranges. No one shall be in front of the yellow line unless they are coaching or shooting. Everyone must stay behind the red line when the range is hot.**
- 4) Only after it has been determined that no one is down range can the red flag be taken down by the person that put it up. That person can then call the range clear to resume shooting
- 5) If using a loaded cap lock or inline muzzleloader having a percussion cap placed on the nipple and a cease fire is called, the following procedure(s) must be followed:

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- a) For cap lock muzzleloaders, the percussion cap must be removed and the hammer placed at half-cocked
 - b) For an inline muzzleloader, remove the cap and the safety must be placed on if the firearm is so equipped
 - c) If the firearm is a flintlock and is loaded when a cease fire is called, the procedure must be as follows: The pan must be emptied of priming powder, the frizzen pulled forward and the hammer let down. Muzzles must always be pointed down range.
- 7) Hang fires – a **delay** in the cartridge leaving the barrel after the trigger has been pulled and the firing pin has struck the primer.
- 8) Misfires – a **failure** of the cartridge to leave the barrel after the trigger has been pulled and the firing pin has struck the primer.

When a cartridge fails to fire immediately, it can be either a Hang fire or a Misfire. Keep the pistol pointed down range in case the cartridge would fire. Wait a minimum of 30 seconds before opening the action of the pistol.

- 9) Squib Load – fired cartridge travels with less than normal pressure or velocity. A squib load may cause a difference in the recoil or the noise of the fired cartridge. Stop firing immediately. Keeping the firearm pointed down range, unload the gun and check to make sure the chamber is empty. Then, while keeping the action open, run a cleaning rod through the barrel to make sure that it is not obstructed. Failing to do so could result in the squib load being lodged in the barrel; thus causing serious injury or damage upon firing another cartridge.
- 10) “Hip shooting” is strictly prohibited. Only aimed fire using the aiming device on the firearm is permitted. NO RAPID FIRE.

Target Rules

- 1) The first priority in target shooting or plinking is to ensure that no discharged round leaves the property. Use only the earthen berms and plinking stations.
- 2) Plinking shall be defined as shooting any target other than a paper target. Glass and other targets that fragment and shatter (excluding clay targets) are strictly prohibited. Also strictly prohibited are any targets capable of exploding when shot, such as Freon tanks, propane tanks, aerosol cans, powder kegs, etc. Examples of permitted plinking targets include golf balls, steel reactive targets, bowling pins, clay targets, balloons and wood targets.
- 3) NO tracer ammunition at all, period.
- 4) No targets shall be placed on or shot from atop the range 2x4's or posts.
- 5) Never shoot anything sitting atop the range 2x4's or posts.
- 6) Birds, animals, deer, etc. are not targets of opportunity. The shooting of any animals on the club premises and property is strictly prohibited.
- 7) Paper targets must be placed on cardboard that is stapled between the range 2x4's. Targets shall never be placed in any position or direction that could allow a discharged round to escape the property.
- 8) Only shoot targets directly in front of you. Shooting diagonally across the range is strictly prohibited.
- 9) The use of hearing and eye protection is highly recommended.
- 10) A **Patterning Target** for shotguns and shot shells is available. It is located to the extreme right while facing downrange. Only shot shells are allowed that would normally be used for trap, turkey and other game birds.

NO SLUGS OR BUCKSHOT!!

Trap Range Rules

- 1) Only one round (shell) may be in the firearm at any time while shooting “Singles” events. Two rounds may be loaded into the firearm only when shooting “Doubles” events.
- 2) Ammunition may not be loaded into the firearm unless all shooters are in position on the appropriate stations.
- 3) Firearms must be unloaded whenever the shooters are changing stations.
- 4) When walking from station 5 to 1, the shooter must walk behind the other shooters, keeping the firearm pointed in a safe direction at all times.
- 5) Shooters must keep their actions open until it is their turn to shoot. The action may not be closed until the previous shooter has fired.
- 6) Firearms may not be loaded while the trapper indicates a cease-fire by waving the flag.
- 7) All firearms must be unloaded if the trapper indicates a cease-fire by waving the flag.
- 8) Do not distract other shooters with conversation, jokes, pranks, picking up empties, etc. Due to the voice activated throwers, no unnecessary conversation is allowed.
- 9) If a shooter must leave the line for any reason, he/she must advise the other shooters and wait for all firearms to be unloaded before leaving the line.
- 10) Shot size may not be larger (smaller number) than # 7-1/2.
- 11) Eye and ear protection is mandatory.
- 12) Pick up all of your empty shells at the end of the round.

Archery Range Rules

A. Basic Archery Range Rules

- 1) It is highly recommended that you shoot with a partner. If that is not possible, then **you** are responsible to make sure that no one else is present on the archery range. It is advisable to make your presence known to others by leaving visible evidence of your presence at the range entrance area. There is a range in use sign for this purpose.
- 2) Keep your arrows in your quiver until you are ready to shoot. Remove one at a time.
- 3) Always keep your arrows pointed down or towards the target.
- 4) Always walk at the archery range. Do not walk backwards.
- 5) Always be absolutely sure that the path to the target and beyond is clear.
- 6) Only release the bow string at full draw when there is an arrow on the string. “Dry firing” may cause damage to your bow, and is dangerous.
- 7) Secure all loose clothing, remove bracelets, necklaces, etc., and tie hair back.
- 8) Always treat your archery equipment with respect.
- 9) Always treat your fellow archers with respect.

B. Organized 3-D Shoots

- 1) No one at any time will be allowed to walk backward on the range.
- 2) No one person can shoot on the range alone (must have at least 2 people).
- 3) Shooters on the range must always follow the directional arrows on the signs at all times.
- 4) No one shooting on the range is allowed at any time to enter an area roped-off and/or stating “Do Not Enter.”
- 5) When retrieving arrows, one person must stand in front of target while the other person looks for the arrows.
- 6) When people are leaving each target area, you must give them sufficient time to clear the area and wait until they callout “clear”.
- 7) Broadheads are strictly prohibited on the range. Only target and field points are permitted.

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- 8) Practice target butt/back stop: to look for lost arrows behind the target butt (only after all arrows are shot), the target must be taken down or a person stand as lookout.